

Education 2003 Bachelor of Fine Arts (BFA) in Computer Art:

Character Animation Focus

Savannah College of Art and Design

Professional Skills Motion graphics

3D animation

Character design and layout

Character rigging

Compositing and tracking

Logo animation

Classical 2D animation

Storyboarding HDRI rendering

Life drawing/gesture work

Primary Software Cinema 4D Maya

After Effects 3dsMax
Photoshop Premiere
Illustrator Shake

Dreamweaver Mental Ray

Employment 2007-Present Sr. Motion/Interactive Designer @ WITF, Inc.

directly involved in creating high-end 2D and 3D motion graphics animation and video production

for both television and web delivery.

2003-Present Freelance Animator & Web Designer

- custom designed projects based on clients' needs

2004 - 2007 Animator/Artist @ Wix Pix Productions, Inc.

 directly involved in creating high-end commercial animation and corporate video production for both

local and national clients

Honors 2003 Graduated Summa Cum Laude

References available upon request